## YEAR 3 CURRICULUM MAP

		Autumn		Spring		Summer			
BOOKS		Hansel Stig of the		There's a	The boy who	Iron Man	Abominable		
		and Gretel	Dump	pharaoh in the bath!	grew dragons				
Authors of the Term		Enid Blyton	Anthony Browne	Jeremy Strong	Andy Shepherd	Eva Ibbotson			
Enh	nancements	Marvellous Maps	Digging up the past	Egyptians	Dragons	Robots	Eco Warriors		
gu	Word reading	NC Appendix 1 (NC p 35)							
Reading	Comprehe nsion	Texts include: wide range of fiction (including fairy stories and myths and legends), poetry, plays, nonfiction texts and reference books / text books and dictionaries (I p35/36)							
	Transcripti on	Spelling programme (NC Appendix 1)							
Writing	Compositi on	Writing: narrative and non-narrative (NC p 39)							
≥	VGP	NC Appendi	x 2						
Speaking and		12 Statutory statements (NC p 17)							
Listening  Maths		N 1 181 V 1 4 189 14 14 18 18 18 18 18 18 18 18 18 18 18 18 18							
		Number and Place Value, Addition and Subtraction, Multiplication and Division, Fractions (decimals and percentages), Measures, Geometry: properties of shape, Geometry:							
Sci	ence	position, direction and motion, Statistics  Animals, including  Animals, including humans		dina humans –	Forces & magnets: opposites				
3CI	ence	humans – Ske	•	Food and nuti	•	attract			
		our bodies	sierons and		IIIIOII		nes vour aarden		
		Light: Mirror mirror		irror	<b>Plants:</b> How does your garden grow?				
		Rocks and Soils: Earth		Light: Will of Thin of		giowy			
		Rocks and st	JII3. LOITIT						
		ROCKS							
		Working Scientifically – on going across the year							
Со	mputing	Computing systems and Computing systems and				Creating Medi	a:		
Compound		Networks:	,	Networks: Emailing		Video Trailers - Developing			
		Networks & t	he internet	Sending emai	•	digital video sk			
			varning what a attachments and understanding what			_	ecial effects and		
					transitions				
		devices com		$\mathbf{\circ}$		Data Handling			
		and share information							
		Computing systems and Networks:		stems and	Comparison cards databases				
						<ul> <li>Learning about records,</li> </ul>			
		Scratch- Exploring the programme Scratch,		Journey inside a computer:		fields, data, sorting and			
				Create paper			9 66.		
		following the predict, computers to consolid		computers to consolidate understanding of how a					
		_	and programming an						
		animation, story and							
		game.							
		Online Safety – on going across the year							
His	tory	Who were Bri	tain's first	Why did the A	ncient	How have the	Greeks shaped		
		builders?		Egyptians buil		my world?			
		<b>NC ref</b> : Changes in Britain Stone Age to Iron		NC ref: Achievements of earliest civilisations - Ancient		NC Ref: Ancier			
						achievements and influence			
		Age Focus: building and		Focus: key features of early		Focus: Chronology (sequence			
						and duration),	•		
			technology in earliest		civilisation, chronology ( and individuals of		of ancient		
		technology i							
		technology i settlements,	key features	sequence, du	ration and	civilisation, cor	nsequences,		
		technology i settlements, of an era, ch	key features Ironology	sequence, du contemporan	ration and leous	civilisation, cor significance (le	nsequences, egacy) use of		
		technology i settlements, of an era, ch (sequence a	key features nronology nd duration)	sequence, du contemporan development	ration and eous ) causation,	civilisation, cor significance (le primary source	nsequences, egacy) use of es, use of written		
		technology i settlements, of an era, ch	key features bronology and duration) r time, using	sequence, du contemporan	ration and leous ) causation, r sources	civilisation, cor significance (le	nsequences, egacy) use of es, use of written		

	sources, awareness of		
	representations.		
Geography	UK Discovery – is the UK the same everywhere? Focus: Physical geography - hills, coasts, rivers.	Why do we have cities? UK towns, cities and countries. Focus: countries, counties, land use, settlement, contrasting cities.	We've got it all! Why is the North East special? Regional focus with lead on rivers and economic activity. Focus: Fieldwork, water cycle, rivers- their formation and impact.
D.T.	Prehistoric Art Drawing, painting and working with charcoal Painting animal designs inspired by cave artists including a class creation and creating paints	Textiles: Cushions Learn to sew cross stitch and applique and then apply this to the design and creation of a cushion	Structures: Castle – Learn more advanced construction techniques and plan for complex arrangements of structures  Food: Eating Seasonally Learn about seasonality and how a climate a food is grown in can alter its taste. Make a crumble and tart using seasonal ingredients.
Art and Design	Formal Elements of Art 1. SHAPE: Seeing Simple Shapes Identifying, drawing & Iabeling shapes around the school 2. SHAPE: Geometry Identifying geometric shapes within an object and sketching 3. SHAPE: Working with Wire Creating a wire sculpture 4. TONE: The Four Rules of Shading 5. TONE: Shading From Light to Dark	Art & Design Skills  1-3.Craft and Design: Craft  Puppets Designing and making 3D puppets  Making Skills Designing and making 3D forms using art materials and techniques  Generating Ideas Using sketchbooks to record ideas and observations about monsters  Knowledge of Artists: Learning how artists make puppets and relating this to their work  Evaluating: Describing the strengths and weaknesses of their work in light of critical evaluation and making corrections where possible  Formal Elements Developing ability to model form in 3D, developing understanding of application of colour to decorate models  SMSC Developing the ability to represent ideas and feelings  4. Painting: Tints and  Shades Painting templates in light and dark tones  5.Drawing: My Toy Story  Drawing toys from observation emotions about favourite objects	Craft (Example theme: Materials) A variety of craft, design and collage activities  Making Skills Creating a mood board Using 2D materials and craft processes to create art, develop sewing skills  Generating Ideas Representing themselves and their family through their art.  Knowledge of artists Applying the creative processes of artists and craftspeople to own work.  Evaluating Developing a more comprehensive use of the language of art
Music (Durham Music Online)	Let Your Spirit Fly Glockenspiel 1  Each Unit of Work has a fo	Three Little Birds The Dragon Song cus - an onaoina musical learn	Bringing Us Together Reflect, Rewind & Replay ing focus, a unit-specific focus:
3 <b>0</b> )	<ul> <li>Ongoing musical learnin them): Listen &amp; Appraise, Activities (Games, Singing,</li> </ul>	g focus (learning new musical s Musical Playing), Performing. Improvisc	skills/concepts and revisiting
MFL	Core Units 1 & 2	Core Unit 3 & animals	Food & At School

## YEAR 3 CURRICULUM MAP

P.E.	Games – CRICKET	Dance –	Games – TENNIS
	Develop a range of defence and attacking skills With others, decide and try out different ideas/tactics to outwit an opponent in defence and attack Understand how to take responsibility for their own and others' safety when playing games Agree on their own rules to suit the equipment Keep to the rules so that they and others enjoy and are challenged Encourage team mates	Explore and experiment with movement to a stimuli Move using thought/feeling/an idea Develop musicality Create, perform and observe giving feedback and make improvements Copy and repeat a sequence Show an awareness of different dance styles and traditions	Keep games going because they have the skill and control to do so Send and receive a ball with a racquet with increasing accuracy to a target, space or team mate Keep to the rules so that they and others enjoy and are challenged Accept winning and losing as part of games
	Gymnastics – Create a sequence to show changes of speed, three balance and three ways of travelling Develop upper body strength when balancing (on hands) Explore the four points e.g. elbow Balance with a partner in a variety of ways e.g. facing each other Develop jumps from a bench including stag jump Work and backwards and forwards roll	Athletics – Review running techniques, perform combinations of jumps for purpose (e.g. long jump), perform combinations of throws for purpose (e.g. discus)	OAA – Orientate simple maps Mark control points Find way back to base Co-operate in a group
R.E.	How do Hindus worship?  How and why is Advent important to Christians?  Statutory subject in all year	What can we learn about Christian worship and beliefs by visiting churches?  What do Christians remember on Palm Sunday?	What do Hindus believe?
D05/00115	012 for all maintained schools		
R.S.E./ P.S.H.E	How are other people's families different?	How do I talk about how I am feeling?	What jobs can people do?  Does gender determine
	How should I behave with people I don't know?	Where can I get support?	what job you will do in the future?